

# COSC 120: Class Exercise 3

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### 1. In Class Applied Coding Project: Bisection Method:

The bisection method is a way to find an approximate root to a function, i.e. given a function  $f(x)$ , find  $x^*$  such that  $f(x^*) = 0$ . The main idea is to create a sequence  $x_1, x_2, \dots, x_n$  such that  $x_n \rightarrow x^*$  for increasing  $n$ , with  $f(x_n) \approx 0$ . The closeness to the root can be measure in many ways. A reasonable stopping criteria would be  $|f(x_n) - 0| \leq TOL$ , were  $TOL$  is some prescribed tolerance like  $10^{-7}$  etc.

- Write code to find an approximation to  $\sqrt{2}$  by using the bisection method outlined in class. Can you find this to an accuracy of  $1E-7$ ? (Python for  $10^{-7}$ ) Hint: this is equivalent to finding an approximate root  $x^*$  such that  $f(x^*) \approx 0$ , with  $f(x) = x^2 - 2$ .
- Consider the polynomial  $f(x) = x^3 + 4x^2 - 10 = 0$ . Use your bisection code to find out the computational number of iterations needed to approximate a root to  $TOL = 1E-7$  on the interval  $[1,2]$ . What do you observe? Tips: Here, you will be required to write a function for  $f(x)$  in your script and then call it in the body of the bisection code when needed.
- Does the bisection method always converge? Why or why not?
- Can you devise another method for root finding that converges faster? i.e. needs fewer iterations to obtain an approximate root to the desired accuracy? Explain and implement.

### 2. Sorting via the Bubble Sort:

The main idea with bubble sorting is given an array  $x$  of length  $N$ , during  $N$  passes, a comparison of adjacent terms is made. i.e. if  $x[i] > x[i + 1]$ , swap  $x[i]$  and  $x[i + 1]$ .

- Do a test case by hand for a 5 element array that has the numbers 5, 4, 3, 2, and 1 listed in that order. What do you notice during the first pass?
- Write code for the bubble sort and test it on the sequence in (a). You should output the result after each swap to see what is going on. You can comment out the output when your final code is working as desired.
- Modify your code to randomly generate an  $N$  dimensional numpy array and test your code on this array. Does it work?
- How many operations will need to be completed at most with the bubble sort? Is there a way reduce the number of operations?